

Funball

PLAYING RULES 2026

1. This game is an underhand pitch of a softball into a coloured muffin tin playboard.
2. Each player pays \$4 per 2 balls. *Tickets can be purchased at or near the bingo tent for 2 tickets for \$8 for those without cash*
3. Players to remain at the front of the game no leaning is permitted over the game.
4. Each softball is thrown and the colour of the receiver determines the size of the prize---- 4 categories – Small, medium, large and x Large
5. No prize exchanging or trading. The club rely on all proceeds for projects throughout the community.
6. Thank the player or parent for supporting Rotary.
7. **GAME FLOATS:** *aka Blue cash purse*

Beginning of day cash floats are in the blue purses. Please always place large (\$20,\$50) bills or large numbers of bills into the cash purse (not in your apron), Please do not fold bills and store blue purse in a safe spot (e.g. Prize box) with your personal belongings. Tickets should also be put in purse.

Throughout the day these purses will be exchanged for new ones and counted for the bank deposit that night

Drinks: Coffee, pop, water (available in cooler) at the blue tent between the two containers behind the games tents (On back (north) fence.

End of day:

Please count all remaining prizes, listing them on the other side of this page and place in the box. With the game equipment take all to large container.

Blue Cash bags and inventory sheet to be taken to small container at end of day.

Sidney Rotary thanks you for volunteering.

An example of Game prize sheet in box for end of day count and prize classification

Sidney Rotary Club 2025				
Game	Fun ball		Fall Fair Prizes	
Prize	Code	Price	Monday	
			Issue	Ret'd
Small				
5" Mouse	60986	0.55	52	
Dinosaurs	61058	0.64		
4.5" Narwhals	61259	0.91		
Target			52	
Medium				
Duck pillows			5	
mini dolphins	60901	0.69	10	
			15	
Target				
Large				
Turtles	60968	1.24		
Duck	60964	1.11	10	
Target			10	
X large				
Eli Elephant		3.7	1	
draco dragon	73594	3.7	1	
Roly Poly Cow	71608	1.35	2	
Total			4	0
			81	